### Download Cheeky Beetle And The Unlikely Heroes



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# **About This Game**

Cheeky Beetle The Worlds Most Modest And Secret Superhero.

A mysterious enemy has assembled a robot army and taken over a peaceful world. The fate of the planet now rests in the hands of a group of creepy crawlies led by 'Cheeky Beetle' a shy and unproven beetle superhero. These unlikely heroes must collect all the robot power-cells scattered around 12 different locations in order to slow down the enemy long enough to give the rest of the planet time to organize a resistance.

Take control of Cheeky Beetle the worlds most modest and secret superhero. Move him around mazes in 12 different locations collecting the power-cells used to power the evil robot army. You'll need to use quick timing and jumps to avoid enemy mechanized robots and even friendly creepy crawlies who want you to prove yourself worthy enough to lead them. Collect power-ups including extra life, extra jump, speed-up, invincibility, pass-through, and enemy slowdown to give to yourself an advantage. Avoid pick-ups such as enemy speed-up, enemy invincibility, and player slow down that will help the enemy. Avoid and even jump over obstacles that fall from the sky or appear from the ground aiding or hampering your movements. Computer controlled towers on each level will shoot at the enemy giving that extra help and with 5 difficulty settings you'll need it!

12 Different Levels
5 Difficulty Settings
Player Power-ups
Enemy Power-ups
Obstacles
Jump Move

Transporters and Tunnels
Computer Controlled Allied Towers
2 Views
Colour Blindness Settings
Fast Gameplay
Mini-Story
Parental Controls Timer

English with limited language support for: Portuguese(Brazil), Japanese, Spanish, Chinese(PRC), Italian, Korean, German, Dutch, Hindi, Russian and French.

Linux And Mac Versions Coming Soon!

Title: Cheeky Beetle And The Unlikely Heroes

Genre: Action, Casual, Indie

Developer: Rocksoft Ltd Publisher: Rocksoft Ltd Franchise: Cheeky Beetle

Release Date: 22 May, 2019

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Minimum:

OS: Vista 32bit

Processor: Intel Core 2 duo 2Ghz

Memory: 3 GB RAM

Graphics: Geforce 8600m 256 Mb or equivalent

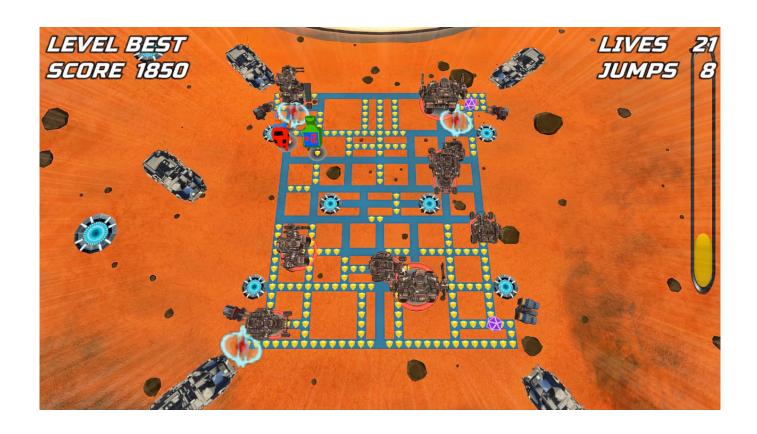
**DirectX:** Version 10

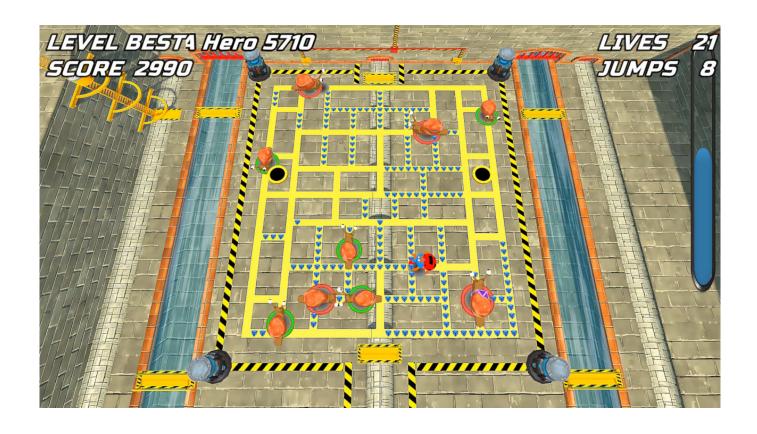
Storage: 400 MB available space

**Sound Card:** Integrated Sound Card Stereo 2.0 or better

Additional Notes: Not tested on Windows 8 - Contact me if any problems

 $English, French, Italian, German, Dutch, Japanese, Korean, Russian, Simplified\ Chinese$ 







While I initially had a not so great experience with this game, I MUST tell you on my second try of this game, I had a MUCH BETTER game experience!

I cannot over emphasize to you to START ON THE EASY DIFFICULTY ..Don't start off on the default normal unless you want to risk getting frustrated and over-whelmed like I did my first try!

..If you care kicking butt on "Easy".. then by all means, up your game and difficulty! =)

https:\/\www.voutube.com\/watch?v=AlZQa56pFpU

Anyhow, as I could tell initially even with my first review, this developer has poured a LOT of effort and time into this game and it is a STEAL at only \$1.99 USD!

### **PROS**:

- Amazingly low and very generous price which means a fantastic value for you!
- Very good responsive controls with keyboard or a controller!
- 12 levels and five incredibly difficult choices of difficulty to keep you playing many hours!
- Graphics are well done
- Music is even better!
- The game offers cut scenes and a story as you play through the levels adding value
- Those cut scenes are easily and quickly skippable if you so choose!
- Enemies on harder difficulties have VERY SMART A.I. and they will sandwich you quickly if you aren't careful!

## **CONS**:

- Enemies when killed take a few seconds to explode and continue moving as normal making you wonder if you actually killed them or not ( I advised to the developer to turn them upside down until they die to help the player have a satisfying feel, not feel confused here)
- Difficulty at the default normal level is FAR too difficult! I can't even imagine the harder ones!
- The game currently doesn't save your settings such as music volume, object removal, etc
- Easy level feels too easy and gets repetitive quickly as you progress through the 12 easy levels, but then becomes far too hard (frustratingly hard once you move to the next step up at "normal" difficulty

My score the second time playing (starting on "Easy")... was an impressive 89% and this game totally deserves my recommendation! If you like original and creative indie maze games with lots of action, then this game is probably right up your alley!. While I initially had a not so great experience with this game, I MUST tell you on my second try of this game, I had a MUCH BETTER game experience!

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